

Race	1	2	3	4	5	6	7	8	9	10	Level	Points
Human	-5											
Elf	10											
Korgahn	7											
Glych	6											
Shade	18											
Orc	10											
Troll	12											
Ogre	12											
Minotaur	16											
Fae	8											
Dark Fae	10											
Dryad	6											
Satyr	6											
Dendryte	12											

Orange skill levels require in-game training to acquire.
 Grey skill levels require in-game quests to acquire.

Specify:

Modification Kit	1	2	3	4	5	6	7	8	9	10	Level	Points
None	0											
Touched	10											
Shifted	6											
Changed	8											

Specify:

Body & Metabolism	1	2	3	4	5	6	7	8	9	10	Level	Points
Will	5	10	10	15	15							
Toughness	1	2	3	4	5	6	7	8	9	15		
Fortitude						10	15	20	25	30		
Resilience	2	2	2	2	2	2	2	2	2	2		
Clothing	10											
Regeneration	10	10	10	10	10							
Stamina (Grants Endurance Pool)	2	4	6	8	10	12	14	16	18	20		
Additional Stamina Levels	10 points per additional level of endurance after 10											
Toxin Resists	5	10	20									
Magic Resists	5	10	20									
Disease Resistance	5	5	10	10	15							

Combat Abilities	1	2	3	4	5	6	7	8	9	10	Level	Points
Damage - Single Handed	2	4	6	8	10							
Damage - Pole arms/Staff	2	4	6	8	10							
Damage - Ranged	2	4	6	8	10							
Damage - Two Handed	2	4	6	8	10							
Damage - Hand and a Half	2	4	6	8	10							
Damage - Hand to Hand	2	4	6	8	10							
Blocking	2	2	2	2	5	5	10					
Dual Wielding	2	4	6	8	10							
Armor- Torso	2	2	2	2	2							
Armor- L. Arm	2	2	2	2	2							
Armor- R. Arm	2	2	2	2	2							
Armor- L. Leg	2	2	2	2	2							
Armor- R. Leg	2	2	2	2	2							
Athletic Maneuvers	5	5	10	10	15							
Shield Maneuvers			5	10	15							
Edged Maneuvers			5	10	15							
Hack Maneuvers			5	10	15							
Blunt Maneuvers			5	10	15							
Pole-arm/Staff Maneuvers			5	10	15							
Ranged Maneuvers			5	10	15							
Great Weapon Maneuvers			5	10	15							
Hand-to-Hand Maneuvers			5	10	15							
Grand Master Hand-to-Hand Maneuvers			5	10	15							
Assassination Path	5	10	15	20	25							
Berserker Path	5	10	15	20	25							
Protector Path	5	10	15	20	25							
Avenger Path	5	10	15	20	25							
Arcanist Path	5	10	15	20	25							

Magic Skills	1	2	3	4	5	6	7	8	9	10	Level	Points
Primary Wizardry type:												
Primary Sphere:												
Primary School for Primary Sphere:												
Primary School for Secondary Sphere												
Wizardry types:	5	25	50									
Primary Sphere (Elemental or Spiritual)	5											
Primary Sphere schools of Magic	5											
Secondary Sphere	10											
Secondary Sphere schools of Magic	10											
School Spells	1	2	3	4	5	6	7	8	9	10		
Universal Spells	1	1	2	2	3	3						
Mysticism	2 mana per 1 point; no level cap											
Flux Attunement	5	5	10	20								
Sorcery	10											
Primary Sphere Rituals	1	2	3	4	5	6	7	8	9	10		
Secondary Sphere Rituals	2	4	6	8	10	12	14	16	18	20		

Arcane Abilities	1	2	3	4	5	6	7	8	9	10	Level	Points
Flash Cast	3	3	6	6	9	9	10	10	10	10		
Extend Spell	3	3	6	6	9	9	10	10	10	10		
Multicast	3	3	6	6	9	9	10	10	10	10		
Channel Higher Magic	10											
Improved Spell	5	5	5									
Absorb Magic	3	3	6	6	9	9	12	12	15	15		
Innate Magical Ability	5	5	5									
Spell Potency	10											
Spell Sling	3	3	6	6	9	9	12	12	15	15		
Counter Spell	3	3	6	6	9	9	12	12	15	15		

Faith Abilities	1	2	3	4	5	6	7	8	9	10	Level	Points
Divine Rank	5	5	5	5	10	10	10	15	15	15		
Divine Abilities	1	2	3	4	5	6	7	8	9	10		
Righteousness	2	5	5	5	5	5	5	5	5	5		
Gifts of Faith	3	6	9	12	15	18	21	24	27	30		
Worshiper	2											
Miracles	3	3	3	3	3	3	3	3	3	3		

Talents	1	2	3	4	5	6	7	8	9	10	Level	Points
First Aid	1	2	3	4	5	6	7	8	9	10		
Pick Pockets	5	5	5									
Tracking	5	5	10	15	20							
Sneaking	2	4	6	8	10							
Lock Picking	5	5	5	5	5							
Traps	1	2	3	4	5	6	7	8	9	10		
Research	10											
Appraisal	10											
Teacher	5											
Torture/Interrogation	5	5	5	5	5							
Lore	3	3	3	3	3							
Read/Write/Speak Own Racial Tongue	0											
Read and Write Common	2											
Read/Write/Speak Other	3	3	3	3	3	3	3	3	3	3		

Backgrounds	1	2	3	4	5	6	7	8	9	10	Level	Points
Affiliation	2	2	2	2	2							
Contacts	2	2	2	2	2							
Reputation	2	4	6	8	10							
Title	5	5	5	5								
Wealth	3	6	9	12								

Trade Skills	1	2	3	4	5	6	7	8	9	10	Level	Points
Productivity	5	10	15	20								
Profession	1	2	2	2	2	2	2	2	2	2		
Imbuing	1	2	3	4	5	6	7	8	9	10		
Refining	5	6	7	8	9	10	10	10	10	10		
Weapon Smith	1	2	3	4	5	6	7	8	9	10		
Armor Smith	1	2	3	4	5	6	7	8	9	10		

Alchemy	1	2	3	4	5	6	7	8	9	10	Level	Points
Chemistry	2	2	2	2	2	2	2	2	2	2		
Concocting	4	4	4	4	4	4	4	4	4	4		
Elixir Recipes	1	2	3	4	5	6	7	8	9	10		
Lesser Experimentation	3											
Greater Experimentation	6											
Master Alchemist Abilities												
Dilute	5	5	10	10	15							
Dual Preparation	3	3	6	6	9	9	10	10	10	10		
Flash Prep	3	3	6	6	9	9	10	10	10	10		
Catch	3	3	6	6	9	9	10	10	10	10		
Condense	3	3	6	6	9	9	10	10	10	10		
Extra Strength	10											
Grand Master Alchemist Abilities												
Rain maker	10	15										
Toxic Blade	10	15										
Cure all	10	15										
Improve Recipe	5	10	10	15	15							
Master of Concocting	15											

Advantages	1	2	3	4	5	6	7	8	9	10	Level	Points
Apothecary	5											
Brawny	5											
Centered	7											
Chosen	13											
Combat Veteran	12											
Cunning	3											
Empathy	2											
Enlightened	10											
Favor (Specify)	2	3	3									
Focused	6											
Friend (Specify)	2											
Good Memory	3											
Hardened	4											
Hearty	5											
Heightened Senses - Hearing	3											

Heightened Senses - Sight	3																			
Heightened Senses - Smell	3																			
Heightened Senses - Taste	3																			
Industrious	12																			
Influential	3																			
Mystic Savant	12																			
Nimble	7																			
Pain Tolerance	3	3																		
Precise	8																			
Privileged (Specify)	5																			
Sneaky	8																			
Spiritual Awareness	2																			
Stash Spot	5																			
Telepathy	3																			
True Mage	14																			
GM Special (Specify)	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1

Physical Advantages	1	2	3	4	5	6	7	8	9	10	Level	Points
Antenna	4											
Claws	6											
Fangs or Tusks	2											
Hide	5	5	5	5	5							
Horns	4											
Tail	2											
Wings	3											
Carapace	2	2	2	2	2	2	2	2	2	2		

Disadvantages	1	2	3	4	5	6	7	8	9	10	Level	Points
Allergy (Specify)	-2	-3	-3									
Second Allergy (Specify)	-2	-3	-3									
Amnesia	-2	-2										
Brittle	-10											
Bumbling	-4											
Chronic Illness	-4											
Complete Honesty	-2											
Cowardice	-3											
Dark Destiny	-15											
Debt (Specify)	-1	-2	-2									
Feeble	-4											
Forgetful	-5											
Frail	-5											
Friend (Specify)	-2											
Hemophilia	-6											
Heretic (Specify)	-5	-5										
Honor Bound	-2											
Hothead	-2	-2										
Hunted (Specify)	-4	-4	-4									
Impoverished	-1											
Inefficient	-3											
Inept	-12											
Inert	-8											
Mark of Shame (Specify)	-3											
Narcolepsy	-4											
Nervous	-8											
Night Blindness	-1	-2										
Nightmares	-2											
Offensive (Specify)	-4											
Outlaw	-4	-4	-4									
Pacifist	-4	-4										
Pathological Liar	-2											
Phobia (Specify)	-3	-3	-3									
Second Phobia (Specify)	-3	-3	-3									
Possessed	-7											
Regret (Specify)	-1	-1	-1	-1								
Second Regret (Specify)	-1	-1	-1	-1								
Superstitious (Specify)	-1	-1	-1									
Susceptible to Alchemy	-5											
Susceptible to Magic	-5											
Useless Limb	-5											
Weak Stomach	-4											
Weak Willed	-2											
Weakness to a School of Magic	-3											
Weakness to Poison	-4											
Wimpy	-6											
GM Special (Specify)	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1		